

# Camp Rainey Mountain



BOY SCOUTS OF AMERICA®  
NORTHEAST GEORGIA COUNCIL

Dear Scouter,



Welcome home. Thank you for choosing Camp Rainey Mountain this is 2021 Summer Camp Program Guide! We are excited about the wonderful opportunities offered this year for you and your Scouts. We had a successful year in 2020 and are planning a great camp in 2021.

This guide contains important information about your Unit's stay at Camp Rainey Mountain. **Please make it available to the leaders, parents, and youth leadership of your Unit.** Take the time to read thoroughly and digest the information. Look for periodic changes on the Council website [www.nega-bsa.org](http://www.nega-bsa.org) by checking your version number located in the footer of this guide to the version located on the website.

We are once again assembling an excellent staff to provide a quality experience and amazing support during your stay at Camp Rainey Mountain. The staff are "**highly motivated and truly dedicated**" to making summer camp a success. Your Unit's summer camp experience will be an exciting adventure your Scouts will never forget.

A camp team from the National Office of the Scouts BSA inspects our camps annually. We pride ourselves on meeting and exceeding all standards and regulations. Strict health and safety standards are maintained always. Emergency facilities are available and trained medical personnel conduct medical checks.

On behalf of the Northeast Georgia Council Outdoor Program and Advancement Committees, we thank you for committing a part of your summer to the youth in your Unit.

We want to follow your journey to Camp Rainey Mountain 2021. Use #CRM2021 to share your pictures and stories as you prepare for the summer experience yet.

We look forward to seeing you at camp this summer!

Yours in Scouting,

A handwritten signature in black ink, appearing to read 'Britt Bramblett', with a long horizontal line extending to the right.

Britt Bramblett  
Camping Chairman

A handwritten signature in black ink, appearing to read 'Phil Nichols', with a long horizontal line extending to the right.

Phil Nichols  
Council Program Director

A handwritten signature in black ink, appearing to read 'Charles Daniels', with a long horizontal line extending to the right.

Charles Daniels  
Advancement Chairman

# 2021 CAMP PROGRAM GUIDE IMPROVEMENTS

## ENHANCEMENTS

**Hyperlinks.** There are hyperlinks, (indicated in a **blue** color and underlined), throughout the document. Click on the hyperlink and you will be directed to the corresponding page on the internet.

**Links within document.** Click on the **links in blue** to be directed to the appropriate page, definition, website, form, and other links within the Program Guide or internet.

**Table of Contents.** Click on the section you want, and it will take you straight there.

**Online** Unit registration and course registration is updated this year. Please see instructions in the appropriate section.

## TECHNOLOGY

Program guide is easy to use on your mobile devices and computers.



## DEFINITIONS THROUGHOUT PROGRAM GUIDE

**Unit** means any Male Troop, Female Troop or Venturing Crew.

**New Scout** means a Scout who is 11 years old, or has completed the fifth grade, or has earned the Arrow of Light Award and is at least 10 years old or has recently joined.

**Scout** means a Scouts BSA or Venturer, male or female.

**BSA Swimmer Classification** means the Scout and/or Adult has passed the BSA Swim test and is designated as a Swimmer. All youth and adult participants are designated as swimmers, beginners, or non-swimmers based on swimming ability confirmed by standardized BSA swim classification tests. Each group is assigned a specific swimming area with depths consistent with those abilities. The classification tests must be renewed annually, preferably at the beginning of the season even if the Scout has earned the Swimming merit badge.

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## CAMP RAINEY MOUNTAIN

Camp Rainey Mountain is located in Clayton, Georgia at the Southern end of the foothills of the north Georgia mountains. This pristine camp sits on 475-acres surrounded by the Chattahoochee National Forest. Over 14,000 people enjoy this camp every year.

Camp features:

- Two waterfront areas
- Archery, rifle, and shotgun ranges
- Fourteen shelters
- Twenty-five campsites with a variety of platform tents, Adirondacks, and cabins
- Seven shower houses with warm water
- Trading post
- Snack shack
- Air-conditioned dining hall seats 800
- Uniquely designed Nature Lodge featuring multiple class rooms for instruction
- Special Flag Plaza and Parade Field for ceremonies
- Ropes course and climbing tower for older Scouts
- Technology Center used to teach Scouts STEM related merit badges
- Two outdoor chapels suitable for meditation and worship service
- Grand granite lakefront amphitheater that seats 1,000
- Air-conditioned Headquarters for Adults
- Medical Lodge
- Activity fields through the camp



Bring your camera for beautiful panoramic views of the mountains. Temperature is cool in the evening and warm during the day.

# REGISTER YOUR UNIT

## BEFORE YOU REGISTER

The Northeast Georgia Council uses the [Tentaroo](#) system for its [website](#) and registration.

- Choose week attending camp.
- Estimate your number of New Scouts, Scouts, and Adults attending summer camp. A New Scout is a Scout who is 11 years old, or has completed the fifth grade, or earned the Arrow of Light Award and is at least 10 years old or has recently joined.
- Determine if your Unit needs early arrival or late departure (additional fee).
- Have credit card ready for \$275 non-refundable registration fee for the Unit (\$75 administration fee; \$200 immediately applied to balance of first payment)

Week	Date
Week 1	June 6 - 12
Week 2	June 13 – 19
Week 3	June 20 – 26
Week 4	June 27 – July
Week 5	July 4 – 10
Week 6	July 11 – 17
Week 7	July 18 – 24

## UNIT REGISTRATION

There are three ways to register for camp. Choose one of the following:

### A. New Participants Begin Here:

Go to <https://www.nega-bsa.org/>

1. Select the words, “**More Information**” in the Red Square labeled Camp Rainey Mountain, to the right of the photos.
2. Scroll down and select the “**Register Today**” button under the week you wish to attend
3. Select “**Create Account**”
4. Complete the fields to create an account. (Be sure to change the Council to **Your** Council.)
5. Go to your email to activate your account as directed and go to **Returning Participant #5 and complete the registration process.**

If you need help, please contact the Camping Department at (706) 693-2446 or email [Cathy.Huska@scouting.org](mailto:Cathy.Huska@scouting.org)

Of course, we also take paper registrations. The registration link can be found here: <https://www.nega-bsa.org/files/32928/2021-Summer-Camp-Registration-Form>

## B. Returning Participants Begin Here:

1. Go to <https://nega.tentaroo.com> and log in with your Username and Password. In order to keep annual Unit records together, please use the same username/password combination each time you register. **If you have forgotten your Username and/or Password, please contact the Camping Department at (706) 693-2446 or email [Cathy.Huska@scouting.org](mailto:Cathy.Huska@scouting.org). Please do not create a new registration as this will not have your previous years with Merit Badge completions attached.**
  2. Go to “**Events**” and Select “**Camp Rainey Mountain-Summer Camp**”
  3. Select the week you wish to attend. If your week is full, please contact the Camping Department at (706) 693-2446 or email [Cathy.Huska@scouting.org](mailto:Cathy.Huska@scouting.org)
  4. Select the green button “**Register for Event.**”
  5. In each box, enter your estimated number of Youth male/female, number of Youth male/female crossovers (new scouts), Adult male/female. You can change these numbers at any time. You will enter names for merit badge classes later. You may also enter any Registration Notes, for example if your Unit needs electricity for a medical device or if you prefer Tents, Adirondacks, or Cabin campsites.
  6. Choose “**NEXT**” at the bottom of the screen.
  7. Under Options you may select whether your Unit would like to arrive early to Camp Rainey Mountain or depart late. The cost is \$5 per person. It is not mandatory to pick one.
  8. Choose “**NEXT**” at the bottom of the screen.
  9. Review the next screen to confirm your choices. If satisfied at this point, choose “**Complete**” at the bottom of the screen.
  10. On the next screen, choose the amount you want to pay. For the Deposit, choose “**PAY OTHER AMOUNT**” and 250.00 should appear. (If not, put it in there and save.)
  11. Select the green “**Check Out**” button
  12. If the person using the credit card is the same as the person listed as the primary contact, you may select “**Copy from Profile**” beside billing contact. If not, complete the billing address section.
  13. Under “**Payment Method**” there is a menu for payment type. Credit cards will be listed. Complete the fields as indicated. If you do not have a credit card you may mail a check to the NEGA BSA COUNCIL at PO BOX 399 Jefferson, GA 30549 Attn: Summer Camp. Contact the Camping Department if mailing a check.
- THIS INFORMATION IS NOT SAVED.** You will be asked to re-enter this information anytime you make a payment.
14. Select the “**PLACE ORDER**” button. Any errors will be identified for your corrections.



15. If the payment information is correct, a blue pop up will share important information about our non-refundable registration fee. You must slide the tab to “AGREE TO THE ABOVE TERMS” to continue.

The box says this:

Thank you for registering for Camp Rainey Mountain Summer Camp Program. Our policy is that a \$275 (NONFUNDABLE) Registration fee will be applied to the settlement of the unit’s camper fees. \$75 is an administrative fee. If you Unit must cancel, we can transfer the \$275 (NONFUNDABLE) Registration fee to the following year only.

16. Select “Continue”.

17. Your order has been submitted, and you are registered for Camp Rainey Mountain Summer Camp!

18. You should immediately receive an email indication of your registration and another email showing the receipt of your payment.

You may explore other items on the website as you see fit. If you need to adjust numbers or make payments, log in and click on “MY EVENTS” to get a list of events you have chosen. Choose an event and see what you have chosen to date. You can choose “MANAGE” in any box to adjust numbers or change your options and/or products.

**C. Contact the [Camping Department](#) if the week you choose is full or if you are having difficulty.**

### **NON-REFUNDABLE REGISTRATION FEE**

A non-refundable registration fee of \$275.00 per Unit is required to register for camp and must accompany registration. Reservations are taken on a first-come first-serve basis. Reservation received without the \$275.00 non-refundable registration fee will not guarantee your registration. The \$275 goes towards a \$75 administration fee and \$200 immediately applied to the balance of your first payment. The \$275.00 is transferable to the following year if you must cancel your registration.

### **EARLY ARRIVAL / LATE DEPARTURE**

We are happy to work with your travel plans. Should your Unit need to arrive early or depart later than normal, you need to make prior arrangements via Tentaroo or send in the [Early Arrival/Late Departure Form](#) to the [Camping Department](#).

There is an additional fee of \$5.00 per person for early arrival and \$5.00 per person for late departure. For example, if you need early arrival and late departure the additional fee is \$10 per person. Units arriving early or staying late are responsible for providing their own leadership, medical support, meals and ice.

**Arrive after 1:00 pm and before 5:00 pm on Saturday.** Camp Rainey Mountain staff will NOT be available for early arrival check-ins after 5:30 pm.

**A member of Camp Staff will call your Unit the week before your check-in date. Please let them know if you are arriving early so they can provide the Unit instructions for arriving at camp.**

## **ADVENTURE UNIT (PROVISIONAL UNIT)**

For the Scout who cannot attend summer camp with their own Unit. Adult leadership is provided for these Scouts to ensure they have the same camp opportunity as other Scouts attending camp. The Adventure Unit is available the fifth and seventh weeks of camp.

<b>Registration Type</b>	<b>Fee</b>	<b>Payment Due</b>	<b>Payment Type</b>
Send in <a href="#">Form</a> to <a href="#">Camping Department</a> with \$75 Registration Fee.	\$75	At time of registration	Registration Fee applied to balance.
If Registered and paid \$75 by May 14, 2021. Send in to <a href="#">Camping Department</a> .	\$350	By May 14, 2021	Balance Due
If Registered after May 14, 2021. Send in to <a href="#">Camping Department</a> .	\$375	After May 14, 2021	Due if paid after May 14

## **CAMP FEES**

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<b>CAMP FEES:</b>	<b>\$320</b> In-Council Scouts
	<b>\$350</b> Out-of-Council Scouts
	<b>\$350</b> Adventure Unit Individual Scout
	<b>\$180</b> Adults (less discount)

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## **CAMP FEE SCHEDULE**

By Registering to attend, Units agree to make the following fee payments as scheduled:

<b>In-Council</b>	<b>Out-of-Council</b>	<b>Payment Due</b>	<b>Payment Type</b>
\$275	\$275	At time of registration	Non-refundable registration fee
\$160	\$160	February 3, 2021	Per Scout, 1 <sup>st</sup> Installment. Must pay to register for courses.
\$160	\$190	May 6, 2021	Per Scout, 2 <sup>nd</sup> Installment
\$180	\$180	Sunday Check-In	Leaders fee, MB fees, High Adventure fees etc. (Balance Due at Check-in)

## **SUNDAY CHECK-IN PROCEDURES**

### **SUNDAY CHECK-IN FEES**

At Sunday check-in a Unit leader will meet with the financial staff to pay camp fee balances, leaders fees, extra fees for High Adventure, extra fees for merit badge courses, Friday only trips, and any other fees dues. **BE  PREPARED** to pay with cash, check, or credit card.

### **WHEN YOU ARRIVE ON SUNDAY**

Please have your troop leadership share the check-in responsibilities. This will make your check-in process run smooth on Sunday. Check-in time slots will begin at 1:00 PM until 5:00 PM. Sign-Up for Check-in will be emailed to you a month prior to your arrival.

## SCOUTMASTER (or designee)

1. Go Through Med Check in Parking lot.
2. Report to Headquarters front porch and sign the troop check-in sheet. Starting at 1 PM staffers will give you an arrival welcome package.
3. Bring Med Forms, medication, troop roster, program schedule, checkbook/fee information.
4. If you need to make any changes to your Merit Badge classes or remove Scouts from waitlists, go see the Office Manager at HQ.
5. After receiving your Welcome package, you will fill out the cover sheet given with your check-in packet.
6. If any Scouts are participating in a High Adventure class (i.e. Climbing, COPE, NOMAD, Classic AT or Whitewater KR) then you will need an additional copy of their individual medical form and will turn it in during check-in.
7. After ALL MB classes have been changed, go visit the Camp Director/Business Manager to complete financials.

## ASSISTANT SCOUTMASTERS

1. Load gear onto Rainey Mountain Camp Trailer or drop your trailer. Gear will be delivered to your campsite.
2. Go through Med check-in in parking lot.
3. Meet with your SPL and Troop Guide (with the troop) on the Headquarters front lawn

## SENIOR PATROL LEADER

1. Go through Med Check-in down in the parking lot.
2. Report to Headquarters with Scoutmaster and Assistant SM
3. Meet with your Troop Guide (with the troop) on the Headquarters front lawn
4. Tour Camp on the way to campsite with your Troop Guide
5. Stow gear, Troop should change into Swim wear (have swim gear easily accessible)
6. Troop Guide will lead SPL and troop to Dining Hall for orientation
7. Troop Guide will lead SPL and troop to Waterfront for swim checks/orientation
8. SPL will lead troop back to Campsite where your Troop Guide will answer any questions

### Sundays Schedule:

<b>1:00 pm-5:00 pm</b>	Check In, Early arrivals report to Headquarters
<b>5:00 pm</b>	Dining Hall and Waterfront are closed
<b>5:30 pm</b>	RETREAT ASSEMBLY on Parade Field in Field Dress Uniform
<b>5:45 pm</b>	First Dinner Waiters report to Dining Hall
<b>6:00 pm</b>	First Dinner
<b>6:35 pm</b>	Second Dinner Waiters report to Dining Hall
<b>6:50 pm</b>	Second Dinner
<b>7:45 pm</b>	Nondenominational Christian Service (Franklin Chapel)
<b>7:45 pm</b>	Interfaith Service (Chapel in the Woods)
<b>8:30 pm</b>	Senior Patrol Leaders' / Scoutmasters' Meeting in the Dining Hall
<b>9:30 pm</b>	Opening Night Campfire
<b>10:45 pm</b>	TAPS

## REFUND POLICY

Refunds after June 1<sup>st</sup> will be processed 4-6 weeks after your scheduled camp week. NO REFUNDS WILL BE MADE AT CAMP.

Before March 1 <sup>st</sup>	Full refund except non-refundable registration fee; transferable for one-year
Before May 15 <sup>th</sup>	Considered on an individual Unit basis; except non-refundable registration fee
Before June 1 <sup>st</sup>	Considered on an individual Unit basis; Subject to a minimum \$28 per Scout admin fee; Except non-refundable registration fee
Individual Refund Request	Considered on an individual basis.

## MERIT BADGE ADDITIONAL FEES

Some Merit Badge and Advancement programs offered at Camp Rainey Mountain have either an associated additional fee or require that a Scout purchase a kit or materials in the Trading Post upon arrival. These charts designate which fees and purchases should be paid with the balance of your camper fee and which purchases require Scouts to bring additional funds for the Trading Post. Please **DO NOT** collect or submit Trading Post purchase money to be included with camper fees. **Trading Post items cannot be pre-purchased or credited from camper fees.**

Merit Badge	Sunday Check-In Additional Fee Per Scout
Archery	\$17.00
Chemistry	\$ 5.00
Composite Materials	\$10.00
Metalwork	\$ 3.00
Rifle	\$30.00
Robotics	\$20.00
Shotgun	\$30.00
Welding	\$24.00

Merit Badge	Trading Post Additional Purchases Per Scout
Basketry & Leatherwork	\$27.00
Indian Lore	\$25.00 - \$35.00
Space Exploration	\$12.00
Woodcarving	\$10.00

## HIGH ADVENTURE ADDITIONAL FEES

High Adventure Course	Sunday Check-In Additional Fee Per Scout
BSA Life Guard	\$20.00
<a href="#">Climbing</a>	\$30.00
<a href="#">COPE</a>	\$30.00

## FRIDAY ONLY SPECIAL ACTIVITIES FEES

Activity	Additional Fee Per Scout
<a href="#">Chattooga River Whitewater Rafting Level III</a>	\$98 per person
<a href="#">Chattooga River Whitewater Rafting Mini</a>	\$83 per person
<a href="#">Nantahala River Whitewater Rafting units to provide their own transportation.</a>	\$46 per person
<a href="#">Nantahala River Whitewater Rafting units who need transportation</a>	\$64 per person
<a href="#">Ocoee River Whitewater Rafting units to provide their own transportation</a>	\$55 per person
<a href="#">Ocoee River Whitewater Rafting units who need transportation</a>	\$74 per person

## CHECK OUT PROCEDURES

Saturday check-out starts at 6:00 am and ends at 10:00 am. Everyone must be off camp property by 10:00 am. During the week stop at Headquarters to schedule your Friday night or Saturday morning trailer pick-up time.

## MERIT BADGE REGISTRATION

Online [Tentaroo](#) instructions to register for Merit Badge courses.

1. Login with your username and password at [nega.tentaroo.com](http://nega.tentaroo.com).
2. Click on your Camp Rainey Mountain Event (the week you are registered for).
3. Scroll down to Participants where your Scouts and Adult names from “Your Group” appear. You can add participants on this page, if needed. **Please enter all your Scouts and Adults under “Your Group” before Merit Badge course selection goes online.**
4. Select the Scout you want to register. We recommend starting with Scouts who choose High Adventure, Advancements or high-demand courses such as Shooting sports, First Aid, Cooking, Eagle Merit Badges, etc. as these courses fill-up fast.
5. On the next screen click on “Manage Registration” then Edit Registration.
6. The list of Merit Badge courses is in alphabetical order and by period offered. You may also click on the magnifying glass and type in the MB you are searching for. Select the course and click the GREEN Add Class button.
7. The Merit Badge course will move to the right of your screen.
8. Once your Scout has all his/her classes you can click next at the bottom.
9. No Merit Badge fees are due at Registration. All Merit Badge fees are due at Sunday Check-In. You will pay the minimum amount of 0.00 dollars.
10. To finalize your order and secure your Merit Badge selection you **must checkout after each Scout.**
11. Hit next and Place Order for 0.00 dollars.
12. Repeat steps 4-11 for each Scout.

## **ADULT REGISTRATION**

Adults will register online with Tentaroo the same way a Scout is registered. To sign-up for Adult courses follow steps 4-11 on the previous page for each Adult. Adult classes can fill up fast! All Adult classes have limited space.

<b>Training</b>	<b>Prior Requirements</b>	<b>Additional Fee</b>	<b>Payment Due</b>
ILOS Training	YPT	\$10	At Sunday Check-In
SM & ASM Leader-Specific Training	YPT	None	N/A
CPR Training (Includes CPR/AED Card)	YPT (Material are purchased at Trading Post)	\$15	At Sunday Check-in
BSA Lifeguard	YPT Swim Test	\$20	At Sunday Check-in
Safety Afloat	YPT	None	N/A
Safe Swim Defense	YPT	None	N/A
Climbing Safely	YPT	None	N/A
T3 Train the Trainer Course 1	YPT	None	N/A
T3 Train the Trainer Course 2	YPT	None	N/A
T3 Train the Trainer Course 3	YPT	None	N/A



## PROGRAMS THE NEW TRAIL (TNT)

The New Trail is Camp Rainey Mountain’s signature First Year Camper program. With over 25 years of experience, The New Trail is designed to give your New Scouts a great opportunity to learn the essential skills of Scouting. The program consists of three distinct course offerings each tailored to the needs of your Scouts.



Modeling the Troop Patrol Method – when Scouts arrive in The New Trail area, they will be placed in TNT patrols with an approximate capacity of ten Scouts per patrol. Scouts from the same Unit will be spread across more than one patrol. Each patrol will have a staff guide to work with throughout the week on skills and requirements toward rank advancement with an emphasis on Scouting Ideals and the Troop Patrol Method. The dynamic of each patrol will vary based on the Scouts and their leadership, which will determine the amount of material covered as a patrol. The following shows which requirements may be covered in the respective courses. Results may vary and are subject to change. Unit leaders are encouraged to attend to help the Scouts stay on task.

**Chose only one of the following TNT programs for each Scout.** For example, do not choose Trail Head TNT and Foot Path TNT for a Scout. Choose one of these programs for the Scout.

### TRAIL HEAD TNT

For **New Scouts** who just started Scouting, this course is offered as a 150-minute session (Periods 1-3).

Rank	Requirements Scouts May Complete
Scout	4a, 4b, 5, 7a
Tenderfoot	2a, 2c, 3a, 3d, 4a, 4b, 5a, 5b, 5c, 6a*, 6c*, 8
Tenderfoot	Physical fitness test 6a If completed 6a prior to camp; then complete 6c at camp
Second Class	1b, 2a, 2b, 2c, 2d, 2e, 2f, 2g, 3a, 3b, 3d, 4, 5a, 5b, 6a, 6b, 9a, 9b
First Class	2d, 3a-c, 5a, 6a, 6b, 6e, 7a-c, 9a

### FOOT PATH TNT

For **Tenderfoot Scouts** who started advancement but still have work to do, this course is offered as a 110-minute session (Period 4-5). Scouts will work on skills and requirements for Second-Class and First-Class Ranks.

Rank	Requirements Scouts May Complete
Second Class	1b, 2a, 2b, 2c, 2d, 2e, 2f, 2g, 3a, 3d, 4, 5a, 5b, 6a, 6b, 9a, 9b
First Class	2d, 3a-c, 5a, 6a, 6b, 6e, 7a-c, 9a


## TRAIL BLAZER TNT

For **Second-Class Scouts** who are well underway in advancement, this course is offered in a 50-minute session (Period 4). Scouts will work on skills and requirements for First-Class Rank.

Rank	Requirements Scouts May Complete
First Class	2d, 3a-c, 5a, 6a, 6b, 6e, 7a-c, 9a

## ALL TNT CLASSES

All TNT participants may receive the additional requirements below if they participate outside of or during designated course time.

Requirement Completed	Class	Day Time Location	Prior Requirements Needed	
First Class 6e	Line and Tender Rescue	Monday Twilight 5:45 pm – 7:15 pm	BSA Swimmer	Swim suit, towel, buddy tag
First Class 9a	Civic Leader Speaker	Tuesday Dining Hall During Lunch	None	Pencil and paper
Second Class 3b	Hike the Bartram Trail to Warwoman Dell (5 miles)	Friday 8:30 am First Dining 8:45 am Second Dining TNT program shelter	None. Scout not participating will be sent back to Unit and Unit is responsible for Scout.	Water bottle, socks, closed-toed shoes
Second Class 2e	Cooking	Friday directly after hike. TNT program shelter	None. Participating Scout will not eat lunch with Unit.	





## MERIT BADGE COURSES

Scouts should begin planning weeks or months before online registration and arrival at camp to have a successful merit badge program. Some merit badges can easily be earned at camp while others will take work before or after camp to complete. In Scouting, merit badges are open to all Scouts; however, our experience shows that some badges are more difficult and academic in nature and that younger and less mature Scouts could struggle.



Therefore, we have limited class registration by experience and age. Please help your Scouts to choose a schedule with which they can succeed! While we cannot make any substitutions for any requirements, we will do whatever possible to ensure that your Scouts have the most successful camp experience possible. Each Scouts individual effort and responsibility will play a large part in his/her success completing merit badge requirements while at camp. For example, if the Scout does not attend class he/she may not complete all requirements expected at camp. Scouts may be assigned “camp work” to do in their campsites at night.

It is helpful to the Scouts to have the merit badge books for each class. Books are available in the Trading Post. Our camp offers Twilight Hours for most of our merit badges on Monday and Tuesday 5:45 pm to 7:15 pm for extra instruction or makeup work. Scouts will be informed during Monday’s classes as to the location of Twilight Hours.

## STEM MERIT BADGE COURSES



The SciTech Merit Badge courses are designed to give Scouts a unique camp program. SciTech will teach merit badges that give a week-long experience in Science and Technology careers. This gives the Scouts an excellent vocational experience while at camp. These Merit Badge courses



offer more specific education, interest, and originality to the Camp Rainey Mountain program.

Archaeology, Aviation, Chemistry, Chess, Composite Materials, Electronics, Electricity, Energy, Engineering, Nuclear Science, Radio, Robotics, Space Exploration and Welding Merit Badge courses are offered this summer.



## HIGH ADVENTURE



Our goal is to meet the High Adventure demands of Scouts and Venturers. We believe that every Scout and Venturer wants a chance to climb a mountain or crash through a set of rapids.

We place age and class size restrictions on High Adventure activities at Camp Rainey Mountain. Appropriate supplemental fees apply to help defray the cost of specialized equipment and additional certifications of the staff. All High Adventure programs are staffed with individuals who have completed extensive training and hold applicable certifications for the specific activity. Safety is a top priority, so we will not operate any program if conditions exist that would jeopardize the safety of our participants or staff. The High Adventure Director reserves the right to refuse any participant who, in his/her sole discretion, is not physically capable or mature enough to complete the course. Read more at [www.nega-highadventure.com](http://www.nega-highadventure.com).

## VENTURING

The Venturing Program of the Scouts BSA is a traditional part of Scouting that has goals very similar to that of the Scouts BSA Program. Many of our older Scouts BSA are now joining Venturing Crews to carry their hobbies and adventures to a higher level. We encourage Scouts BSA to continue the Eagle trail and become involved in Venturing as a secondary association. Other youth join Venturing who have not previously been Scouts.



Venturing has a well-defined advancement structure, much of which is compatible and parallel to Scouts BSA Advancement but usually goes a step further. We recognize that Venturers need an opportunity for advancement, especially in the Outdoor Bronze and Ranger Requirements. Please refer to the Ranger Guidebook for specific requirement details. Our course catalog lists some of the compatible classes with a V code for Venturing Requirements pertaining to the Ranger Award.

## RANGER CAMP SUMMER OF 2021

*Earn the Climbing Merit Badge in style.* The Northeast Georgia Council has a long tradition (35+ years) of working with the U.S. Army Rangers at Camp Frank D. Merrill near Dahlonega, Georgia. Ranger Camp is conducted by the Northeast Georgia Council utilizing the expertise of both the Ranger Instructor (RI's) and our own High Adventure Climbing Instructor volunteers to provide a unique week of Challenge, Adventure, and Success as they negotiate much of what Ranger Candidates experience in the Mountain Phase of their training.




The first part of the week is dedicated to training and teambuilding so that the participants can meet the challenge successfully on top of Mt. Yonah as they climb and rappel the 200 ft. face on Wednesday and Thursday. Participation for Ranger Camp is open to Youth 14 (or 13 and completed the 8<sup>th</sup> grade) and older, Scouts BSA, Venturers and Explorers (male and female), and adults, space permitting.

**The program is designed so that individual youth can attend without adult supervision or without their entire troop, crew, or post. Ranger Camp is a great program for youth who have attended Camp Rainey Mountain several times.**

## CLIMBING MERIT BADGE

Take advantage of the unique climbing opportunities in and around Camp Rainey Mountain! Learn the basics at Challenge Valley at the Climbing Tower. Take your experience to Currahee Mountain or other natural rock faces (weather permitting).

Age Requirement	Minimum of 14 years old or 13 and completed the 8 <sup>th</sup> grade
Rank Requirement	First Class or higher
Female Requirement	Female Scouts must have 1 female Adult leader attend
Prior Requirement	First Aid Merit Badge
Scout BSA Requirements Completed	Climbing Merit Badge with exception of First Aid and CPR
Venturing Requirements Completed	Mountaineering Elective except requirement 18.d.iv and 18.i
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	12
Adults Allowed	Only if space is available and additional fee is paid
Additional Fee	\$30
Additional Information	This activity is very strenuous and requires completion of certain challenging skills. Complete <a href="#">Climbing Waiver</a> .
Equipment	Camp will provide all necessary equipment: helmets, ropes, harnesses, hardware, and any other equipment needed. Personal equipment is NOT allowed. Bring  items below.

### TENTATIVE PROGRAM SCHEDULE

Tentative schedule for the Climbing Merit Badge is subject to change. Participants sleep at base camp with their Unit Monday-Friday. This is a half-day program. Some work may require that participants arrive earlier or stay later than the designated times to complete the necessary training, but this should not interfere with other programs.

Monday	Learn the required emergency procedures, environmental considerations, equipment management, rappelling, and proper clothing, footwear, and ropes used for climbing.
Tuesday	Learn knots, harness fitting, verbal signals and commands, and other equipment skills necessary for climbing. The staff will demonstrate and teach belay techniques.
Wednesday	Belay practice is required prior to any climbing activity. Learn techniques from climbing and rappelling demonstrations and personal instruction. Climbing practice is at the tower.
Thursday	Climbing tower, natural rock face at Pickens Nose/Currahee Mountain (weather permitting).
Friday	Free Range Friday




Each day, participants must bring the following gear to the course with them:

- |                                                                   |                                              |
|-------------------------------------------------------------------|----------------------------------------------|
| <input type="checkbox"/> Bandana                                  | <input type="checkbox"/> Leather work gloves |
| <input type="checkbox"/> Hiking boots, climbing shoes or sneakers | <input type="checkbox"/> Long pants          |
| <input type="checkbox"/> Hydration system or two water bottles    | <input type="checkbox"/> Rain gear           |
| <input type="checkbox"/> Insect repellent non-aerosol             | <input type="checkbox"/> Sunglasses          |

## **COPE (CHALLENGING OUTDOOR PERSONAL EXPERIENCE)**

Camp Rainey Mountain offers one week-long half-day session (no session on Thursday) of COPE. Come find out what COPE is all about. Challenging activities help older Scouts understand teamwork, confidence building, challenge by choice, leadership, and initiative. Participants will get a full tour of **Challenge Valley** as they visit different sites including the Low Course and the High Course. The possibilities are endless! This course is managed by a BSA National Camping School Certified COPE Director and staffed by a highly qualified and trained group of adult Scouts.

Age Requirement	Minimum of 14 years old or 13 and completed the 8 <sup>th</sup> grade
Rank Requirement	First Class or higher
Female Requirement	N/A
Prior Requirement	None
Scout BSA Requirements Completed	N/A
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	20
Adults Allowed	Only if space is available and pays additional fee
Additional Fee	\$30
Additional Information	This activity is very strenuous and requires completion of certain challenging skills. Complete <a href="#">COPE Waiver</a> .
Equipment	Camp will provide all necessary equipment: helmets, ropes, harnesses, hardware, and any other equipment needed. Personal equipment is NOT allowed. Bring  items below.

### **TENTATIVE PROGRAM SCHEDULE**

Tentative schedule for COPE is subject to change. Participants will remain in base camp throughout the week. This is a half-day program. Some work may require that participants arrive earlier or stay later than the designated times to complete the necessary training, but this should not interfere with other programs.

Monday	Team Building/Initiative Games
Tuesday	More Games, Low Course
Wednesday	Low Course
Thursday	High Course
Friday	Free Range Friday



Each day, participants must bring the following gear to the course with them:

- |                                                                                                                                                                                                                                  |                                                                                                                           |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------|
| <input type="checkbox"/> Bandana<br><input type="checkbox"/> Hiking boots, climbing shoes or sneakers<br><input type="checkbox"/> Hydration system or two water bottles<br><input type="checkbox"/> Insect repellent non-aerosol | <input type="checkbox"/> Leather work gloves<br><input type="checkbox"/> Rain gear<br><input type="checkbox"/> Sunglasses |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------|

## FRIDAY ONLY SPECIAL ACTIVITIES

### CHATTOOGA RIVER WHITEWATER RAFT TRIP SECTION III

The river is less than 10 miles from camp! Scouts will love exploring Section III. The Chattooga River is without a doubt the Southeast's premier whitewater rafting adventure. In fact, Southern Living called rafting the Chattooga "The #1 Thing Every Southerner Ought to Do." The Chattooga was federally protected in 1974 by the [Wild & Scenic Rivers Act](#), thus forever preserving its rugged river gorge from development. Thus, the Chattooga delivers breathtaking scenery and treasured whitewater in an unmatched wilderness



setting. Perhaps most recognized for its depiction in the film 'Deliverance,' there are two very distinct whitewater rafting sections on the Chattooga. Section III is what we call "Mild & Scenic" with numerous swimming holes, Class II-III drop pool rapids, and a Class IV grand finale at the famous Bull Sluice rapid! The river's expert guides add to the experience, peppering the run with breaks for swimming, play and lunch. Trip length is approximately 7 hours.

Age Requirement	10 years old and completed Arrow of Light or completed 5 <sup>th</sup> grade
Rank Requirement	None
Female Requirement	Female Scouts must have 1 female Adult leader attend
Prior Requirement	Passed BSA Swimmer Classification
Scout BSA Requirements Completed	BSA Whitewater Rafting Award
Venturing Requirements Completed	N/A
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	<b>Very limited.</b>
Adults Allowed	Yes, preregister Adults.
Additional Fee Level III	\$98 per person
Register	Call <a href="#">Camping Department</a> to register.
Fee Due	<b>In full when register with <a href="#">Camping Department</a>.</b>
Additional Information	Fee will <b>not</b> include transportation. Please arrange transportation with your Unit. A deli-style lunch is included in fee. This trip takes breaks for swimming and play. Complete <a href="#">Chattooga Waiver</a> .
Equipment	Provided with an orientation.

## CHATTOOGA RIVER WHITEWATER RAFT MINI-TRIP

The river is less than 10 miles from camp!

This Mini-Trip is the perfect half-day trip for those with limited time, for novices and younger scouts. The Mini-Trip is mild to moderate. No previous white-water experience needed. The Mini-Trip takes place on the lower part of Section III and includes the exciting challenge of Bull Sluice Rapid (optional). This fully guided trip includes a riverside snack and natural swimming pools.

Trip length is approximately 4 hours.



Age Requirement	10 years old and completed Arrow of Light or completed 5 <sup>th</sup> grade
Rank Requirement	None
Female Requirement	Female Scouts must have 1 female Adult leader attend
Prior Requirement	Passed BSA Swimmer Classification
Scout BSA Requirements Completed	BSA Whitewater Rafting Award
Venturing Requirements Completed	N/A
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	<b>Very limited.</b>
Adults Allowed	Yes, preregister Adults.
Additional Fee	\$83 per person
Register	Call <a href="#">Camping Department</a> to register.
Fee Due	<b>In full when register with <a href="#">Camping Department</a>.</b>
Additional Information	Fee will <b>not</b> include transportation. Please arrange transportation with your Unit. A deli-style lunch is included in fee. This trip takes breaks for swimming and play. Complete <a href="#">Chattooga Waiver</a> .
Equipment	Provided with an orientation.

## NANTAHALA RIVER WHITEWATER RAFT TRIP



Here's an opportunity that everyone can enjoy. Nearly 1,000 campers participated every summer! This expedition will take your Scouts and Adults to the thrilling Nantahala River which drops through a forested gorge of the same name located about 15 miles southwest of Bryson City, North Carolina (*1½ hours from camp*). At the Nantahala, rhododendron and stately hemlocks provide atmosphere of fragrant beauty. The river is clean and cold, and the class II and III rapids offer a

challenge to all participants. The Nantahala is dam controlled so there is a sufficient water level all summer. The size of this group is not limited, but pre-registration is required by registering your Scouts and Adults on the Tentaroo on-line system.

Age Requirement	11 years old or 10 years old and completed Arrow of Light or completed 5 <sup>th</sup> grade
Rank Requirement	None
Female Requirement	Female Scouts must have 1 female Adult leader attend
Prior Requirement	BSA Swimmer Classification
Scout BSA Requirements Completed	BSA Whitewater Rafting Award
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	Unlimited.
Adults Allowed	Yes, preregister Adults.
Additional Fee	\$46 units to provide their own transportation.
Additional Fee	\$64 units who need transportation
Register	<b>Online</b> preregistration is required.
Fee Due	Sunday Check-In
Additional Information	Fee will <b>not</b> include transportation. Please arrange transportation with your Unit. Complete <a href="#">Nantahala River Waiver</a> . Lunch is included in the fee. *Optional transportation <b>may</b> be available for an additional fee.
Equipment	Provided with an orientation.
Guided Raft Trips	Guides are provided for every other raft. Additional guides (1 in every raft) are available for an additional fee. See the <a href="#">Camp Director</a> if you would like additional guides. Your Unit may pay for this upon arrival at camp. A defined number is due by Monday at noon of your camp week.

## OCOEE RIVER WHITEWATER RAFT TRIP

This is an advanced Whitewater Rafting Trip. The Ocoee River (*1½ hours from camp*) has become the most popular Whitewater rafting adventure. The Ocoee River was the site of the 1996 Olympics. Located in the Cherokee National Forest, in Tennessee the Ocoee River flows through a beautiful gorge surrounded by scenic wildlife and natural beauty. The size of this group is limited, pre-registration is required by registering your youth and Adults on the Tentaroo system.



Age Requirement	Minimum of 12 years old
Rank Requirement	None
Female Requirement	Female Scouts must have 1 female Adult leader attend
Prior Requirement	Passed BSA Swimmer Classification Capable of paddling Class II, III, and IV rapids
Scout BSA Requirements Completed	BSA Whitewater Rafting Award
Venturing Requirements Completed	
BSA Medical Form	Copy with last True/False on Part C completed
Maximum # of Participants	Limited.
Adults Allowed	Yes, preregister Adults.
Additional Fee	\$55 units to provide their own transportation.
Additional Fee	\$74 units who need transportation
Register	<b>Online</b> preregistration is required.
Fee Due	Sunday Check-In
Additional Information	Fee will <b>not</b> include transportation. Please arrange transportation with your Unit. Complete <a href="#">Ocoee Waiver</a> . Lunch included in fee. *Optional transportation <b>may</b> be available for an additional fee.
Equipment	Provided with an orientation.



## EXTRA SCOUT ACTIVITIES

Event	Time and Place	Description
Mile Swim	<b>TBA</b> Waterfront A	Must have BSA Swimmer Classification and buddy tag!
Free Swim	Twilight Monday & Tuesday Blue shift 5:45 Orange shift 6:30 PM Waterfront A	Bring your buddy and buddy tag.
Line and Tender Rescue	Twilight Monday Blue shift 5:45 PM Orange shift 6:30 PM Waterfront B	For any Scout who needs First Class requirement 6e. Must have BSA Swimmer. Classification. Bring your buddy tag.
Open Handicraft	Twilight Monday Blue shift 5:45 PM Orange shift 6:30 PM Handicraft Shelter	This activity is for Scouts in handicraft merit badges to continue their projects and ask questions.
Adult Belly Flop	Monday 8:15 PM Waterfront A	Watch your leaders belly flop!
Astronomy Observation	Monday After Dark Amphitheater	Bring a buddy and a flashlight.
Scout Skills Competition	Monday Dinner, Tuesday Lunch, Tuesday Dinner Bear Shelter	Knot-tying, fire-building, orienteering, pioneering competition. <i>Bring a compass.</i>
Dutch Oven Cook-off	Fun Friday Period 3 Dining Hall	Open to Scouts and Adults! Cook at campsite; bring to dining hall by 11:15 AM. Judged for best Entree and Dessert!
Qualifying Shoots	<b>Twilight Tuesday</b> Blue shift 5:45 Orange shift 6:30 PM <b>Wednesday opposite lunch</b> Shooting Ranges	Qualifying shoots are for participants in the Rifle and Archery courses only.
Nature Show	Wednesday 8:00 PM Amphitheater	Interactive wildlife show.
Reptile Hunt	Wednesday after Nature Show Amphitheater	Guided tour directly after Nature Show. Bring a buddy and a flashlight!
OA Ice Cream Social & Patch Trading	Directly after Tuesday campfire in Dining Hall.	All OA members. Wear your sash!

## **EXTRA ADULT ACTIVITIES**

<b>Event</b>	<b>Time and Place</b>	<b>Description</b>
Mile Swim	<b>TBA</b> Waterfront A	Must have BSA Swimmer Classification and buddy tag!
Introduction to Outdoor Leader Skills (IOLS)	Monday and Tuesday 9:00 AM–5:00 PM Franklin Chapel	NO WALK-INS allowed. Must be pre-registered. \$10 additional fee.
Leaders Round Table	Monday, Wednesday, Thursday 9:15 AM Dining Hall	Meet with camp leadership for updates and information.
Safe Swim Defense/ Safety Afloat Class	Wednesday 2:00 PM Headquarters	Adult training.
Climb on Safely	Wednesday 3:00 PM Headquarters	Introduction to a Unit-level climbing program.
Adult Belly Flop	Monday 8:00 PM Waterfront A	Must have BSA Swimmer Classification to enter.
Dutch Oven Cook-off	Fun Friday 3 <sup>rd</sup> Period Dining Hall	Open to Scouts and Adults! Cook at campsite; bring to dining hall by 1:15 AM. Judged for best Entree and Dessert!
Meet the Council Representative	Tuesday 2:15 PM Dining Hall	Meet our Council Representative; provide feedback and learn about exciting new Council programs.
Leaders' Luncheon	Wednesday 2:15 PM Dining Hall	Sit with your Unit at dinner (don't eat) and come back for the grand feast!
Scoutmaster/Asst. Scoutmaster Leader Specific Training	Wednesday 9:00 AM – 12:30 PM Headquarters	NO WALK-INS allowed. Must be pre-registered.
OA Ice Cream Social & Patch Trading	Tuesday Directly after campfire Dining Hall	All OA members. Wear your sash!
CPR Instruction	Fun Friday Time 9:15 AM Buffalo Shelter	CPR Certification by ARC. Limited to 10 people due to COVID restrictions
Gourmet Brunch	Thursday 9:45 AM Dining Hall	Let us treat you to a breakfast of champions!
Leaders Skeet Shoot	Time to be announced	Shoot clay. \$3.00 for five shots.

Event	Time and Place	Description
Service Projects	Sign-up at Headquarters	Project list located in headquarters. Check with the Camp Ranger for specifics. Tools provided.
Nature Hike	Anytime.	Take your Camelbak!
Horseshoes	Anytime By Headquarters	Checkout shoes at Headquarters.
Disc Golf	Anytime	Nine-hole course. Bring your discs or check out at Headquarters.
Leaders' Lounge	Anytime	Get away to a quiet and comfortable relaxing lounge to read or surf the net (WiFi available) at Headquarters.
Golf	Kingwood Resort	
Teach a Merit Badge Class	See <a href="#">Program Director</a> if interested.	Let us know if you would like to teach a merit badge while at camp.



## HIKING

Please check out/in at camp Headquarters prior to departing camp. Take water, whistle, trail mix, first aid kit, flashlights & cell phone. Wear proper hiking attire. See [hiking map](#) for more information.

Trail	Description
<b>Appalachian Trail</b>	This hike follows the most used trail in America – <a href="#">Dick’s Creek Gap</a> . The trail crosses Hwy 76, 13 miles west of Clayton. There is parking. Trails travel north or south out of the gap.
<b>Bartram Trail</b>	Start from across the road near Demorest campsite. The Bartram Trail stretches from Georgia into North Carolina. The Georgia portion extends 38 miles in the Chattahoochee National Forest. This segment starts from the West Fork of the Chattooga River to the summit of Rabun Bald and on to the Georgia-North Carolina Border. There is good fishing along the way in the many streams that cross or run near the trail. <a href="http://www.bartramtrail.org">www.bartramtrail.org</a> .
<b>Big Rock Trail</b>	Start from across Demorest Campsite. This is a strenuous hike that takes approximately 1 hour to reach the top of Big Rock. The amazing view of Camp Rainey Mountain and the Northeast Georgia mountains is worth the effort. Adults must accompany Scouts on this hike. There is a patch available for purchase in the Trading Post for those who complete this hike.
<b>Chattooga River Trail</b>	This hike takes you along the pristine <a href="#">Chattooga Wild and Scenic River</a> . This extended hike can be reached from the Bartram Trail heading out of camp or by road access from the Georgia side of the Chattooga River. Witness the raging waters at the famous <a href="#">Bull Sluice</a> or hike up to <a href="#">Ellicott Rock</a> and learn about early surveyors.
<b>Rainy Mountain Peak Trail</b>	This hike continues past the Big Rock trail and continues up to the peak of Camp Rainey Mountain. The hike will qualify for the camping Merit Badge requirement 9b(1) “Hike up a mountain, going at least 1,000 vertical feet.” This hike takes about two hours to reach the summit.
<b>Warwoman Dell</b>	This is a nearby recreation area in the Chattahoochee National Forest. Easily gain access from the Bartram Trail by starting from the Charles Smith trail. Follow directions from the stone marker at Green Gap. Warwoman Dell features a nature trail, historic elements, a waterfall, and a picnic area. This area was developed by the <a href="#">Civilian Conservation Corps</a> in the late 1940s.
<b>Waterfall/Nature Trail</b>	Begin near Russell Campsite, approximately 150 yards from the road. This is a great in-camp short hike with a waterfall.

## MEDICAL HEALTH FORMS

ALL Scouts and leaders MUST submit, at Sunday Check-In, a copy (please keep originals with your troop) of completed Parts A, B, and C of the [BSA Medical Form #680-001](#). Please check forms prior to arrival for completion, signatures, tetanus shot date within the last ten years, and a copy of the front and back of insurance card or a BSA insurance waiver must be filed.

There will be no exceptions regardless of amount or degree of activity. Please have a copy of all forms in a binder or folder and leave at headquarters during registration and pick-up at check-out. Camp staff will review every form for completion. **A discrepancy list of the medical forms will be placed in your mailbox after dinner on Sunday night. Corrections that are needed are noted on your Unit's roster, next to the individuals name.** Some information may need to be retrieved from the Scout's parents via phone, fax, or email. The office phone is available to use as well as the computers located in the Headquarters building. **Corrections need to be submitted to the medical lodge (behind Headquarters) no later than Tuesday evening.** Anyone arriving without completing, in its entirety, Parts A, B, and C of the BSA Medical Form will be required to obtain the completed form at his/her expense before he/she can enter camp.

Key information that is often missed and needs updating:

- Tetanus shot most recent month and year received (must not be expired).
- Copy of insurance, front and back, if they have insurance, is missing.
- Participants signature
- Parent signature needed for everyone under the age of 18
- Part B permission for medication to be administered requires a signature on Part B.
- Medical Form is missing. ALL leaders and Adults in attendance **must** have a form.
- Medical exam date. Physician did not provide a date of the examination (must be within last 12-months).

If your Unit is not in the Northeast Georgia Council, you will be required to provide proof of medical insurance for your Unit. Out-of-Council Units must obtain a copy from their Council before attending camp.

## IMMUNIZATION

The State of Georgia Immunization Unit and recommendations adopted by the BSA Health and Safety Support Committee (2008) requires all attendees to have adequate immunizations, including Tetanus. All immunizations listed on the [BSA Medical Form #680-001](#) must be current and documented on the form. Individuals with religious, philosophical, or medical objections to immunizations must document on a [BSA Immunization Exemption Request Form #680-451](#) and attach to the Medical Form.

## MED LODGE

Located in the Headquarters building at the rear entrance.

Daily hours are 8:30 am – 8:30 pm. Additional support is also available at other times. See directions on Med Lodge door.

Daily sick call is at 8:30 am. Please make arrangements with Med Lodge staff if a medication has to be given at a later time. Prescription medications taken while at summer camp must be:

- listed on that individual's BSA Medical Form

- brought to camp in a medically approved container
- properly identified with a prescription label.

Medications requiring a temperature-controlled environment can be stored at the Med Lodge. An Adult leader must accompany any Scout needing access to these medications (except in emergencies). All other medications must be maintained in a controlled manner by the Adult leaders of the Unit at the campsite.

Scoutmasters are expected to pick up all medication at check-out.

Medical expenses incurred by Scouts and Adult leaders while in camp (doctor bills, hospital fees, etc.) will be billed to the home of the person receiving treatment. If the family does not have appropriate insurance coverage, they may turn the bill over to the Unit to be paid by the Unit's insurance policy.

In the event of a non-life-threatening injury or illness the Unit will be asked to provide transportation to the local doctor or hospital.

### **MED LODGE CONTACT INFORMATION**

Phone: 706.782.3733  
Fax: 706.782.6887



### **EMERGENCY PROCEDURES**

Below are the emergency procedures to be conducted in the event of an emergency.

#### **THREE CANON BLASTS**

Three canon blasts will sound in the event of a missing person, fire, tornado, windstorm, epidemic or mass illness, serious accident or fatality, use the following procedures:

- During the day staff will give direction.
- During the evening ALL Scouts and Adults report to their campsite. Staff report to headquarters.
  - Adult leader conducts a roll-call and reports any missing persons to the staff runner. Staff runner will give units instruction on what to do.
  - Instructions may require Scouts to go to the Camp Shower Houses or Holder Dining Hall in case of weather-related emergencies.

#### **HIGH TEMPERATURE AND HUMIDITY**

In the event of high temperature and high humidity, everyone should drink plenty of fluids. Each person should drink four quarts of water a day. Everyone, even if you are in top physical condition, should avoid strenuous exercise and long hikes.

#### **LIGHTNING**

In the event of lightning, all aquatic and outside high adventure activities will halt, and all participants will move to the nearest shelter (**not a tree**). When the storm passes, the Aquatics Director will determine when aquatic activities resume.

#### **CHEMICAL SPILL**

In the event of a chemical spill, the Fire Department and Sheriff Office will be notified.

## ANIMALS

Notify camp staff for further assistance for insect swarms, snakes, and any other harmful animals.

## SWIMMING

All Scouts and leaders attending Summer Camp must take the BSA swim test. The BSA swim test must be taken every 12 months. Any Scouts or leader that did not complete the swim test prior to camp will complete during Check-In Sunday. Scouts and leaders cannot enter the water without a prior or camp swim test.



The Unit may hold their own Unit swim check in accordance with BSA Standards [Swim Classification Procedures #430-122](#). The Unit

Leader administering the BSA Swim test must be certified in Safe Swim Defense. During Sunday check-in orientation, be prepared to provide the Unit Swim Classification form to the Aquatics staff. The form will be reviewed by the Aquatics staff upon arrival at camp. The Aquatics staff reserves the right to re-test any Scout or leader at camp.

We want all Scouts to enjoy the Waterfront Area. Therefore, we offer swimming lessons aimed at non-swimmers and beginners with the goal of helping the Scout pass his/her BSA swim test before the end of the week. See the Course Schedule for the class periods offered.

Prior Swim Test Performed	Prior Swim Test NOT Performed
Provide completed Unit Swim Classification Form to the Aquatics staff	Change into swim gear at campsite during Sunday check-in orientation.
Get Buddy Tags at Waterfront A	When instructed by Troop Guide go to Waterfront A for swim test

## SWIMMING ATTIRE

Scouts must wear a modest and appropriate bathing suit. Scouts must always wear shorts in and out of the water. A swim shirt is also encouraged for all scouts.

## CAMPFIRES

Wear field dress uniforms to all campfires.

### SUNDAY NIGHT

Sunday Night at 9:30pm at the Stewart Amphitheater for opening session with the camp staff! This campfire will feature performances by the camp staff. Steeped in tradition, this campfire is always a great way to start things off right!



### TUESDAY NIGHT MOWOGO LODGE

Tuesday Night at 8:30pm. Sponsored by the Order of the Arrow's Mowogo Lodge. SPL's sign up their Unit for a spot on the campfire agenda during SPL meetings. Please bring a copy of your performance for prior approval. There will be a special presentation to recognize members of the Order of the Arrow from the Mowogo Lodge and Arrowmen from visiting Lodges. OA members, please wear your sash. All Arrowmen are invited to attend the Ice Cream Social & patch, trading located in the Dining Hall, following the campfire. **Callout ceremonies should be conducted in your local Council.**

### THURSDAY NIGHT AWARDS

Thursday Night at 8:30pm. This campfire is a chance for Staff to recognize outstanding achievements during the week. Units can also give awards to staff members who made a lasting impression. This is a last opportunity for song and celebration for the whole camp!

### HONOR TROOP AWARDS GUIDELINES

Honor Troop Award is designed to encourage troop participation in camp activities and to enhance the scouts' experience. In order to be eligible to receive this award, a troop must earn 350 of the 400 available points. From all eligible troops, **one** will be selected to receive the award. **The box by each item should be initialed by a staff member as it is completed.** This form should be turned in at Friday's SPL meeting.

1	Participate in the Scoutmaster Belly flop	10 points	
2	Lead a Wednesday Night Skit or Song at your Area Campfire	50 points	
3	Have an Adult Leader assist in cleaning a shower house	50 points	
4	Participate in the Scout Skills Competition	30 points	
5	Attend at least 2 Adult Leader Training Sessions	30 points	
6	Have at Least one Scout Complete the Mile Swim	50 points	
7	Participate in 3 twilight activities	60 points	
8	Complete a Troop Service Project	30 points	
9	Attend Every Senior Patrol Leader Meeting	50 points	
10	Earn an Average Score on Campsite Inspections of 90 (out of 100) or More	50 points	
11	Attend every Adult Leader Round Table	40 points	

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Senior Patrol Leader

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Scoutmaster



## RELIGIOUS SERVICES

At camp, we recognize the importance of religious faith and duty. To fulfill our obligation to help our Scouts worship in their own way, we will hold two separate religious services on Sunday evenings. One service is a non-denominational Christian service performed by our Camp Chaplain at the Franklin Chapel in The Woods. The other service will be a Interfaith Service or Eucharistic Service led by a priest or lay minister at Franklin Chapel in the Woods at 7:45 pm. Services are held Sunday evening. Both pastor services are usually well attended. Your Unit should participate in whichever service is appropriate for your Scouts. The Camp Staff will say grace at the evening and morning flag ceremony. Please have your Unit's Chaplain's Aide lead your Unit in a Unit grace prior to entering the Dining Hall for other meals.



## DINING HALL

The H. Randolph Holder Dining Hall provides air-conditioned comfort and serves all meals cafeteria style, with various supplemental food bars.



We continue our tradition of providing excellence in program and customer service

throughout camp. We have an excellent team of returning camp staff leadership already committed to serving you this summer!

### Rainey Mountain Grace

*Through the spirit of  
camping, may you bless this  
food, Great Creator.  
May it keep us strong and  
steadfast, in service,  
devotion, and conservation,  
for the tranquility of these hills.*

*Amen*

Written by Daniel Victorio, CRM Staff 1994

## MEALS

- Experienced [Food Service Director](#) and Staff
- Amazing Salad and Fruit Bars at lunch and dinner
- Potato / Hot Bar
- Yogurt and Fruit Bars at breakfast
- Lots of Cereal options
- Open Sandwich Option
- AMAZING accommodations for special dietary needs

## HOURS

Hours of operation for access to the Adult/Staff only restrooms, coffee and drink service that is provided. The doors closest to the restrooms will be open during these times. Please note that some courses use the Dining Hall for course

work during this time.

Monday – Friday  
Sunday

7:00 am – 7:30 pm  
1:00 pm – 9:00 pm

## VISITORS

Visitors are welcome to eat in the Dining Hall with a pre-purchased wristband from Headquarters. Individual meals are \$7.00 per person.



## WRISTBANDS

Wristbands are required to be worn the entire week of camp by Scouts, Adults, and visitors.

## DIETARY RESTRICTIONS

[Dietary Restricted meals](#) can be prepared for Scouts and adults with restrictions such as vegetarian, lactose intolerance, gluten free, nut and food allergies, and some religious restrictions. The Scouts and/or Adults with dietary restrictions will enter the Dining Hall and sit at a separate table to be served by the camp staff (do not stand in line, go straight to table). The [Food Service Director](#) must be **notified at least two-weeks prior to attending camp** to assure dietary provisions are met by completing and submitting the [Special Dietary Request form](#).

## FOOD FROM THE OUTSIDE

A Scout or Adult wishing to bring food for a special diet may do so with a note from the Unit leader, parent and/or Doctor. Food entering the Dining Hall must be approved by the [Food Service](#) by completing the [Dietary Needs Form](#) and sending to the Food Service Director two-weeks before scheduled camp arrival. Approved food must be brought in its original container or properly labeled with name, Unit number, Council name, and week attending.

## BIRTHDAY CELEBRATIONS

Birthday celebrations are welcome during evening meals only. For staff participation please see the [Camp Program Director](#). Due to space, food items can be stored in the Dining Hall cooler or freezer for a limited time. Please place Unit number and Scouts' name on stored items.

## FRIDAY NIGHT COOK-OUT

Friday night dinner is the Unit's responsibility. Unit's may choose to bring in food from restaurants, cook their own food at their campsite, or obtain a foil meal through the Dining Hall. The Dining Hall will provide everything needed for dinner. If you choose to do your own campsite cooking, you will need to bring your cooking and eating tools. Turn in your form found in your welcome packet and pick up Friday meals at the Dining Hall between 4:00 – 4:30 pm. The Dining Hall closes Friday at 4:30 pm.

### Friday Night Troop Cookout

On Friday, your troop has the opportunity to cook dinner in your campsite, and our Dining Hall will gladly provide you with all the ingredients you'll need! Cooking in your campsite not only enhances your troop's summer camp experience, it also helps your scouts advance by satisfying the following requirements:

Tenderfoot: 2a, 2b, 2c.

Second Class: 2e.

First Class: 2e.

Cooking Merit Badge: 5e, 5g, 5h.

The menu: Scout Foil Dinners -- also known as Silver Turtles or Hobo Meals, Bug Juice, and of course, Watermelon for dessert. We'll supply you with the meat patties, potatoes, carrots, cabbage, and onions. watermelon, margarine, salt and pepper, and A1 steak sauce. Plus, Bug Juice mix to drink. We'll also provide your cutlery kits, plates, cups, and foil!

If needed there will also be a limited number of Dutch Ovens available at the Quartermaster.

**Friday Night Cookout items are to be picked up in the dining room between 4:00 PM & 4:30 PM Friday!**

## SATURDAY ON-THE-GO MEALS

Turn in your form found in your welcome packet and pick up Saturday breakfast at the Dining Hall

### Saturday Morning Breakfast

In order to help streamline your Saturday Morning departure from camp, our Dining Hall Staff is happy to provide a continental breakfast of fruit, pastry, and milk. This meal is optional and designed to either be served in your campsite or for you to take with you and serve it on the road. If your troop would like to take advantage of this opportunity, please fill out the form below and return it to the dining hall no later than Monday by 1:00 PM. Breakfast pickup is from 7:30 AM to 8:00 AM on Saturday Morning in the dining room.

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Troop # \_\_\_\_\_ Council \_\_\_\_\_ Campsite \_\_\_\_\_ Week \_\_\_\_\_  
Number of Scouts \_\_\_\_\_ Number of Adults \_\_\_\_\_ Total: \_\_\_\_\_  
\_\_\_\_\_ Our Troop would like breakfast from the Dining Hall  
\_\_\_\_\_ Our Troop WILL NOT require breakfast from the Dining Hall  
\_\_\_\_\_ Our Troop requests to pick up our breakfast Friday night from 7:30 PM to 8:00 PM.

## WAITERS

Units should create a duty roster for each meal with two Scouts before each meal and two Scouts after each meal. The Scouts before each meal will set the table and fill drink pitchers. The Scouts after each meal will wipe down table and stools, sweep under and around tables, and clean up anything else.



## MISCELLANEOUS TRADING POST

The Trading Post has a variety of camp needs, coursework supplies, pens, pencils, paper, Merit Badge books, Uniform parts, belts, t-shirts, hats, patches, memorabilia, souvenirs, gifts, knives, toiletries, frisbees, ENO's and ENO supplies, water bottles, toys, and Merit Badge program supplies. We recommend Scouts bring \$75.00 plus any additional fees for [class kit purchases](#) (Basketry, Leatherworking, Indian Lore, Wood Carving, and Space Exploration kits). We accept cash, checks, debit cards, MasterCard, Visa, Discover, and American Express.

### Hours

Sunday	1:00pm – 5:00pm
Monday – Wednesday	9:00am – 7:00pm
Thursday	9:00am – 5:00pm
Friday	9:00am – 5:00pm
Saturday	CLOSED

## THE SNACK SHACK

Visit the Snack Shack for drinks, snacks, ice cream, and candy. Free ice is distributed to Units at the Snack Shack with ice tokens given by camp staff.

### Hours

Sunday	1:00pm – 5:00pm
Monday – Wednesday	11:00am – 7:00pm
Thursday	11:00am – 5:00pm
Friday	11:00am – 8:00pm
Saturday	CLOSED

## MOWOGO LODGE TRADING POST

The Order of the Arrow Mowogo Lodge opens a trading post on Tuesday only. The lodge is located west or to the left of the Trading Post in the building on the hill. This is a great place to get plaques, name plates, and other fun memorabilia engraved right on site for pickup the same day. Prices vary.



## UNIFORM AND ATTIRE

The Scout Field Uniform (Class A) is highly recommended for dinner and campfire. We encourage Units to wear their Class A's while traveling to and from camp. Class B's are worn all other times while at camp. Shorts must be fingertip length, no tank tops or belly shirts allowed.

## CELL SERVICE AND WIFI

Cell service and WIFI are very limited. Inform parents that they may not hear from you all week.

## VISITORS

Visitors may visit on Friday afternoon until after Fun Friday campfire. Visitors must check in at Headquarters before entering the camp and receive a wristband and check out at Headquarters when leaving camp. The wristband must be worn at all times while on camp property.

## QUARTERMASTER

The camp Quartermaster is located at the Trading Post next to the laundry and The Snack Shack. Please see camp staff working in the Trading Post for access to the Quartermaster. Limited number of available items for service projects: hand tools such as rakes, brooms, shovels, picks, hammers, mallets, wheel-barrows, etc. A limited number of Dutch Ovens and chimney starters are available for checkout. The Unit is responsible for returning all items clean and in good working order prior to flag lowering on Friday evening.

## ICE

See a Snack Shack staff member for ice. Each Unit will receive a punch card for one bag of ice per day for every 10 Scouts. To receive your bag of ice, bring the punch card received at Sunday Check-In.

## LAUNDRY

There are limited washers and dryers located next to The Snack Shack. Machines take quarters only; \$1.00 to wash, \$1.00 to dry. Bring laundry soap or purchase in the [Trading Post](#). Laundry mats are also available in town.

## TRASH

Please minimize your trash. Leave boxes for mattresses, new items purchased before camp, etc. at home in your trash. Do not use disposable water bottles. Trash generated at camp by your Unit will be picked up at the road by your campsite on certain days and times to be announced by the camp staff. Please place trash neatly at the road.

## PHOTO OPPORTUNITY

When your Unit arrives Sunday, there will be an opportunity for you to take a Unit photo on the lawn of headquarters. This is a great way to preserve priceless memories. We do not take Unit photos so be prepared with your own camera. Please share your outstanding photos with us to post on our information screens in the Dining Hall, our Facebook page and/or as promotional and program material by contacting the Camp Office Manager.

## BARRIER FREE

The Northeast Georgia Council has dedicated time and energy to make our camps the finest and most accessible facilities anywhere. The Johnson & Johnson (J&J) Barrier Free Campsite at Camp Rainey Mountain is part of that commitment. This campsite is available to Units who

have members with special needs. It is reserved on a first come first serve basis. If it is not available for the time your Unit is scheduled, please contact the [Council Camping Program Director](#) for possible alternatives for your needs.

The Johnson & Johnson site is located near the waterfront area adjacent to the Russell campsite. This central location makes it easily accessible to nearly all other areas of camp. The site is wheelchair accessible with four extra-large three-man tents. Wheelchair accessible shower and bathroom facilities are located at the J&J site.

Our showers and restrooms located next to the Cornelia, Maupin and Alto campsites are also barrier free.

We have added a limited number of electrical outlets in selected campsites specifically for the convenience of special needs Scouts and Adults who must have their medical appliances powered. Please contact the [Camping Department](#) in the Council office if your Unit has this need.

## AMATEUR RADIO

Camp Rainey Mountain is the home of the KK4BSA repeater. The repeater operates on 444.5 MHz with a  $\pm 5$  MHz offset. No tone is required. The repeater may be off if there is no licensed amateur in camp. To activate, key your radio and use the touch tone sequence \*9921. The repeater covers the entire camp, including the surrounding trails and Big Rock. If any technical problems are noticed, please contact Steve Back, WB2OGY.

During the summer there is an HF station located at SciTech. Amateurs with appropriate licenses can arrange an operating schedule by contacting the SciTech Director. Licensed Amateurs are also encouraged to help during the Radio Merit Badge classes.

## CAMPERSHIPS

The Northeast Georgia Council has a limited number of camperships available for Northeast Georgia Council Units that participate in our annual Family Enrollment, Trails End Popcorn Sale and the Camp Card Sale. Camperships are endowed by funds raised during these campaigns. They are available by application using the [Special Assistance Request Form](#). If there is a financial issue for Scouts not attending camp, please let them know of the available funding.

## DAMAGE CHARGES

Many thanks to our Scouts for participating in the annual [Trails End Popcorn Sale](#). Our camps have benefited in many ways with funds earned through this effort. We have purchased tents, frames, cots, beds, tables, canopies, and other items. Please help us remind the Scouts to take care of the camp and their investment. Should damages occur by members of your Unit, the Unit will be assessed for the costs. Please note and report any damage discovered at checkin to your Troop Guide or Camp Director.

Damages include: writing on, cutting, marking, tearing, ripping, bending, breaking, or in any way abusing property.

Item Damaged	Amount
Bed frames	\$78.00
Bed mattresses	\$84.00
Cots	\$68.00 - \$83.00
Tents	\$75.00 minimum
Tent replacement	\$775.00
Tent frame	\$126.00
Canopy	\$239.00
Picnic tables	\$178.00
Adirondacks or other buildings	Specific assessment required
Damages to trees	\$20.00 and up
Improper disposal of trash and litter	\$10.00 and up
Other damages	Assessed as needed

### **TELEPHONE AND MAIL SERVICE**

We encourage parent letters and packages but ask that parents only contact a Scout via phone in an emergency. To discourage homesickness, we ask that you tell your Scout not to call home. Typically, a homesick Scout does not improve if he/she calls home. The camp phone is reserved for camp business.

Please place your letters and packages in the mail in time for them to arrive at camp. We often see mail show up a day or two after the Scout has left camp.

Please provide a good return address and address mail, UPS or FedEx packages to:

**TIP\* Some Units plan with the parents to mail and send cards & packages ahead / daily. The cards and packages should be mailed the week before their Sunday arrival, starting on the prior Wednesday and then no later than Monday the week the youth are at camp.**

<b>Example</b>
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Camp Rainey Mountain Attn: "Scouts Name", "Troop Number", "Week Attending" 1494 Rainey Mountain Road Clayton, GA 30525
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Camp Rainey Mountain Attn: Joe Smith, Troop 123 Week 3 or 6/16 – 6/22 1494 Rainey Mountain Road Clayton, GA 30525
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### **LOST AND FOUND**

Please check lost and found at Headquarters before you leave camp. Items left at camp will be moved to the Jefferson Service Center the Sunday after your camp week ends. Each department area also, has their own lost and found. Please check during the week for lost items in program shelters.

## MAILBOXES

Each Unit is provided a mailbox in Headquarters for use during the Unit's camp week. Leaders should check Units mailbox daily.

## VEHICLES IN CAMP

Vehicles, including buses, are not allowed past the headquarters building and must remain parked in the designated parking lots. The ranger staff is available to move Unit gear to and from campsites during Sunday Check-In and Saturday Check-Out. Units must backpack all gear brought to or from their campsites during the week or after Sunday Check-In.

## TRAILERS

All trailers will be moved only by the ranger staff. Camp will provide a trailer for gear for Units that need assistance moving gear to their campsite. Unit trailers are permitted to stay at campsite during the week in the designated areas.

## BICYCLES

Bicycles are **not allowed** at Camp Rainey Mountain due to gravel roads, elevation, and safety concerns.

## GOLF CART/RTV/UTV RULES

- Do not exceed 7 mph. Use caution and reduce speed when driving near people.
- **Have headlights and flashers on at all times.**
- Only authorized drivers may drive the vehicle. To be authorized you must be over 21, possess a driver's license, and have a Handicap placard issued by Headquarters.
- Do not leave keys in vehicle.
- Place vehicle in neutral and set parking brake before exiting vehicle.
- Do not operate at night unless equipped with headlights and trail lamps.
- Operate only on approved roads in camp.
- Use of vehicle is limited to those with limitations.
- Passengers are to be fully seated on the seat and holding on while vehicle is moving.
- Operate vehicle according to Manufacturer's warnings and instructions.
- Vehicles are only for driving special needs scouts/scouters.
- We do not provide golf carts/RTV's/UTV's.





## CAMP RULES

- BSA Youth Protection Guidelines apply in camp! **ALL Leaders, Adults, and Parents MUST have current Youth Protection training.**
- No rock throwing of any kind.
- No fixed-blade sheath knives allowed.
- No firearms or any kind of ammunition may be on property or in the possession of any Scout or Adult. Firearms and bows used at camp are available at camp ranges only. No personal firearms or bows are allowed.
- No fireworks of any kind allowed in camp.
- No pets or other animals permitted except guide dogs.
- No aerosol cans.
- All white gas lanterns, propane lanterns, stoves, etc., are to be filled and stored ONLY by Adults. Fuel must be secured and locked away.
- All cars remain in the parking area except service vehicles that received a Handicap placard from Headquarters.
- No illegal drugs or alcoholic beverages are allowed. Drug laws will be strictly enforced according to the criminal code of the State of Georgia. Alcohol use is strictly prohibited on Northeast Georgia Council BSA property.
- No fires or open flames allowed in tents, Adirondacks, cabins, or any other structure at camp.
- Anyone leaving camp at any time must sign-out in the camp office.
- Each Unit must have two-adult supervision, one adult over 21 and another adult over 18, at ALL TIMES while at camp.
- No smoking in any buildings or in the presence of Scouts. There is a designated smoking area behind the OA building.
- All Scouts are to behave at all times in accordance with the Scout Oath and Law. Scouts, Leaders and Adults who violate this rule are subject to review by their Adults and/or Leaders and Camp Staff. Any person who violates the rules or laws or endangers anyone may be asked to leave the camp immediately. It is the responsibility of the Units' Leaders and Adults to remove the Scout and/or Adult from camp within a designated time decided by the Camp Director. If a Scout, Leader or Adult is dismissed from camp, no refund will be provided.
- Camp is operated according to the Guide to Safe Scouting and Youth Protection Training. Any violation of these guidelines must be reported to the Camp Director. Unit Leaders and Adults are required to follow these guidelines at all times.
- No improper or unauthorized possession or use of any medication in camp.

## DIRECTIONS

Please do not assume your GPS directions are correct. The camp is located approximately 6 miles west of South Carolina and 12 miles south of North Carolina.

**DO NOT USE WARWOMAN ROAD.**

**GOOGLE EARTH** N34.51°54.92 W83.20°35.60

### FROM ATLANTA

Take I-85 North to I-985 North towards Gainesville

Stay on I-985 North. This will become GA 365 North.

Continue on GA 365 North. This will merge with US 441 North.

Continue on US 441 North into Clayton, GA.

Turn right at the light on US 76 East (Walgreens and McDonalds are on the corner of the light).

Go 4.2 miles to Rainey Mountain Road, turn left onto Rainey Mountain Road.



## CONTACTS

Jefferson Service Center  
Camping Support Specialist  
Cathy Huska  
P: 706.693.2446  
[Cathy.huska@scouting.org](mailto:Cathy.huska@scouting.org)

Camp Director  
Brandon Parham  
P: 706.782.3733  
[b.parham93@gmail.com](mailto:b.parham93@gmail.com)

Camp Program Director  
Angel Sanchez-Weiss  
P: 706.782.3733  
[Crmprogram2020@gmail.com](mailto:Crmprogram2020@gmail.com)

Food Service Director  
Carl Sandberg  
P: 706.782.6617  
Fax: 706.782.5590  
[crmcarsandberg44@yahoo.com](mailto:crmcarsandberg44@yahoo.com)

Council Camping Program Director  
Phil Nichols  
C: 404.316.2534  
[Phillip.nichols@scouting.org](mailto:Phillip.nichols@scouting.org)

Med Lodge  
P: 706.782.3733  
F: 706.782.6887

Camp Rainey Mountain  
**This number is available beginning May 23, 2021**  
P: 706.782.3733

## FREQUENTLY ASKED QUESTIONS

- How will I register for classes?
  - We will continue to use Tentaroo and follow the class registration schedule sent to troops ahead of time. Our Camping Department will answer any and all questions regarding registration and registration support.
- What changes in merit badge scheduling will occur?
  - After evaluating the previous summers schedules, we have decided we will run five merit badge blocks. Scouts will have 70+ choices of merit badges and programs to choose from.
- Have you cancelled a day within your schedule?
  - No! We have the same 5 day structure as previous summers, however, we flipped Free Range Thursday and Friday's schedule from our past models. We are now offering merit badge blocks and a full day of activities Monday through Thursday. Friday will now be our Friday Funday!
- Will you have Free Range Thursday?
  - We are not conducting free range Thursday this summer. Instead, we will offer Friday Funday! We will have similar Free Range Thursday activities within the three blocks offered. We will add other activities and filter them into the mealtime program opportunities and twilight activities.
- What will happen after Friday is complete and merit badge sessions are finished?
  - After our final Fun Friday Period, we will offer our Friday closing ceremony. Troops may utilize this time in a variety of ways for activities. Our camp would like to promote troop programming during Friday afternoon after our closing ceremony. Troops may also use this time as a jump start for their departure. Activities will be planned from Friday morning until after lunch.
- How will you use social distancing practices in program areas?
  - In program areas, each area director will train each staff member to adhere to social distancing practices throughout their merit badge sessions. We will monitor the class sizes and stay proactive on any situations that may arise. Classes have been strategically arranged to allow for maximum space.
- How will classes maintain clean classrooms?
  - We have built in time before and after class, after meals, and after activities in order to clean our department areas. Before and after each class period, all instructors will take all scouts through a hand washing station to promote proper personal hygiene.
- Will you offer twilight activities for campers?
  - We are offering twilight activities within the evening hours after the dinner shift for all meal times. Also, every scout has access to activities within lunch shifts outside of their designated meal time.
- Will you have the same amount of programming & merit badge options?
  - We will be offering the same amount of program and merit badge options across the board for all scouters.
- How will High Adventure Programs work?
  - We will continue to run our Climbing, COPE, and our ATV programs.
- How will campfires run during camp?
  - Campfire programming throughout the 2021 summer season will be conducted using safety protocols and unit distancing. We will provide songs, skits, jokes, etc. in a fun atmosphere while emphasizing safety.
- How will camp be cleaned and disinfected before arrival?
  - Each campsite will be cleaned and disinfected in accordance with guidelines from the CDC each Saturday.

## **CRM Facilities Frequently Asked Questions**

- Will there be sanitation periods during the day?
  - Yes. After each class, program areas will disinfect and clean common surfaces and materials once all campers have left the answer. High use items will be disinfected after use throughout the day.
- How will bathhouses be cleaned?
  - Staff will disinfect in accordance with guidelines from the CDC. Adults can volunteer to help in the cleaning of the bathhouses throughout the day as part of scoutmaster projects.
- How will campsites be cleaned and disinfected during the week?
  - During the camp-wide unit times, scoutmasters should highly encourage scouts to clean and disinfect their areas with adult supervision.
- How will program areas be cleaned and disinfected during the week?
  - Each area director will lead the staff in cleaning and disinfecting the area with guidelines in accordance with the CDC once all campers have left for the day. A mandatory camp-wide practice of “Camp Unit Time,” will allow time for campers and staff to be highly encouraged to clean all common surfaces and themselves from the day’s activities.
- How will these enhanced cleaning and disinfection practices impact camp?
  - Cleaning and disinfecting guidelines in accordance with the CDC will take longer to execute than normal operations. Extra time will be given for classes, program areas, and facilities to be cleaned and disinfected during the day and weekly. With these practices, we aim to promote healthy habits that mitigate the spread of any potential illnesses.

## **CRM Miscellaneous/Other Frequently Asked Questions**

- How will dining shifts work?
  - Providing safe and healthy dining is an important aspect of our experience. In order for this to happen, our dining hall will be utilizing a three-shift system. This will minimize the number of people in the dining hall during any given meal shift and allow for units to have staggered seating in the dining hall. Adjusted dining shifts can be found in the Camp Rainey Mountain 2021 Daily Schedule at [nega-bsa.org/campraineymountain](https://nega-bsa.org/campraineymountain).
- Will we have self-serve options?
  - The CDC guidelines for bars and restaurants advises against the use of self serve food options. However, additional food options will be provided each meal.
- How will the food be served during shifts?
  - All food will be served with individual safe and sanitary trays by camp staff. The serving staff will serve behind sneeze guards while wearing gloves, masks, hair protection, and aprons after properly washing hands. The food retrieval area will be frequently sanitized and disinfected.
- How will the Trading Post work?
  - The Trading Post will operate with safety as a priority. The main Trading Post floor will be limited to the number of persons that can enter at any given time. All guests will be asked to wash their hands before entering.
  - The Snack Shack will also be limited to the number of people that can enter as well. Food products will all be sealed with a lid and served by staff members wearing gloves and other PPE as deemed necessary.
- When will we be allowed to check-in and out of camp?
  - Camp Rainey Mountain begins standard check-in for all troops on Sunday beginning at 1:00 PM. Options are available for troops who would like to arrive on Saturday by limited request only.
- What if a leader needs to leave or come into camp for various reasons?

## CRM Miscellaneous/Other Frequently Asked Questions

- Camp Rainey Mountain will be operating under a system of limited entry and exit as a measure of proactivity. We ask that all adults attempt to stay as possible long as possible during the week. If an adult needs to cycle out with another adult from your troop, the incoming adult will need to be screened at the Med Lodge prior to entering camp. We ask that you supplement as many of your shopping needs with shopping prior to arriving or using our Trading Post for needed materials.
- Will campers be medically screened at Camp Rainey Mountain?
  - In order to maintain the safety of everyone at Camp Rainey Mountain, every person that enters the camp will be screened. Temperatures will be taken utilizing contactless thermometers. Trained camp staff will screen for anyone who has experienced any illness symptoms, as well as, incorporating CDC best practices for identifying and monitoring sick personnel.
- How can Units obtain Part C of the BSA Medical form?
  - Camp Rainey Mountain is here to assist you as much as possible during this time. It is required to have an update Part A, B, and C with proper signatures and an updated vaccine history. You may use your home physicians or any physicians that work with your troop to help your scouts obtain their Part Cs. As an additional option, there are several physicians throughout the state of Georgia that have provided their contact information and are willing to help obtain Part C of the med form. If you are outside of NEGA or the state, we will work with you in order to find a physician that will help you obtain Part C of the med form.
- How will campsites be assigned?
  - Our Commissioner team will be in contact with unit leaders to ask unit leaders several questions in order to make sure that their unit is provided appropriate housing that accommodates specific needs. Campsites will be assigned to give troops distancing from other units in accordance with State and National CDC/DPH policies.
- How will formations occur?
  - Camp Rainey Mountain will continue to have morning and evening formations. The times have been adjusted in order to provide time for three meal shifts. The staff will provide a flag-raising/lowering experience including songs, the Scout Oath/ Law, and grace. The Commissioning team will then release the troops to get their food. Troops will have an assembly on the parade field prior to lunch so that troops can be released without large groups forming.
- Will we offer Adult Leader Training?
  - All Adult Leader Training offered during a regular Camp Rainey Mountain season will be offered this summer. The times of Adult Leader Training have been adjusted in order to accommodate the new weekly schedule. Please see the Camp Rainey Mountain 2021 summer camp course schedule for the details regarding training times and locations at [nega-bsa.org/campraineymountain](http://nega-bsa.org/campraineymountain).
- What are some items that I can bring to camp to help with unit sanitation practices?
  - Camp Rainey Mountain will make sure that every campsite is comprehensively cleaned and disinfected. In order to maintain a clean and safe campsite, we ask that unit leaders take the time to review CDC guidelines for household cleaning and disinfecting chemicals and supplies. If there is any rotation of adults of scouts between tents or Adirondacks, we advise the disinfecting of the bunks. If any scout presents symptoms of any illness, there should be thorough disinfecting of their living space and the camp staff immediately reported for. Assistance will be provided. Due to the large number of items that must be disinfected in order to keep you safe, we cannot provide disinfectant upon arrival.
- Are we required to wear masks?
  - Camp Rainey Mountain highly suggests that units consider the use of masks to help scouts stay healthy.